*MYHATCH, Hatch description goes here
; By John Hyslop,   Manually Entered QCAD3 pattern
; the * at the start of this hatch pattern is required with the file name minus the extension .PAT
; a comma can be placed after this to add a discription as required
; Entered as a 1x1 Unit which can be used in inch just for this exersize only
; Common Tile Sizes are 1x1 for inch and 25.4x25.4 for metric
; Tiles can be any size but you must consider the scale of metric and Imperial
; FYI I have seen tiles in metric 10x10 , 12x12 , 50x50 & 100x100
; Experiment and see what suits your needs for your pattern semicolons can be used
; to comment your pattern as these are ignored by Qcad.
; Shift:X,Y These values establish the x-shift and y-shift, "in the direction you are going"
; which is the x and y distance between the start of any pass and the start of the next pass.
; I have put spaces inbetween the numbers to help you understand what's happening
; Qcad ignores these spaces, so if you find it easier typing patterns like this it's ok
; to do so, typically the 1st line would look like this   90,0.5,-0.2,0,1,0.4,-0.6
; 7 numbers sepeated by commas, but that would be harder to see what's going on :-)
;
;

;Ang		Origin 0,0		Delta Shift X,Y		Pen Down,Pen Up	
90	,	0.5,-0.2	,	0,1	,	0.4	, -0.6
0	,	-0.2,0.5	,	0,1	,	0.4	, -0.6
90	,	0.2,0.2	,	0,1	,	0.6	, -0.4
0	,	0.2,0.8	,	0,1	,	0.6	, -0.4
90	,	0.8,0.2	,	0,1	,	0.6	, -0.4
0	,	0.2,0.2	,	0,1	,	0.6	, -0.4

Hatch Tile
Hatch Pattern
Hatch Pattern Area
Required Entities
Dimensions
Lines 1 to 6